| SCALES – LEFT HAND FINGERS DEXTERITY | | |
|--------------------------------------|---|--|
| What is it | What to do | It feels like |
| 1. RELIABLE INTONATION | PLAYING CORRECTLY the left-hand fingers is a main technical priority - they need to play correctly so the music sounds correctly. LINKING the music sound in our head with the fingertip and its fingerboard space is the cause for the fingers dropping on exactly in the right place every time which is the main reason for playing scales. | → DROPPING FINGERS AT THE SAME PLACE → LINKING SOUND / FINGERTIP / FINGERBOARD |
| 2. FINGERS BEHAVIOR | LEARNING HOW exactly the fingers behave – controlling in scales how quick / slow fingers drop, how strong / light to drop them, and what is the dropping angle of each finger. | → CONTROLLING SPEED DROP → PRESSURE DROP → ANGLE DROP |
| 3. HAND BEHAVIOUR | BEING AWARE of the hand shape and position of all the fingers, and the knuckles 'stretch' or space needed for each one. Controlling in scales practice the hand position, hand place, and hand shape's exact behaviour (wrist / palm/ fingers). Working on 'inflated balloon' sense in 1st position especially. | → CONTROL ALL FINGERS → BEING CONSCIOUS OF HAND POSITION → MAKING HAND SHAPE ACCOMMODATING |

| HAVE YOU LEARNED IT | Action Words / Task |
|------------------------|---|
| 1. RELIABLE INTONATION | 1. DROP FINGERS AT THE SAME PLACE |
| | 2. LINK SOUND / FINGERTIP / FINGERBOARD |
| 2. FINGERS BEHAVIOUR | 1. CONTROL SPEED DROP |
| | 2. PRESSURE DROP |
| | 3. ANGLE DROP |
| 3. HAND BEHAVIOUR | 1. CONTROL ALL FINGERS |
| | 2. BE CONSCIOUS OF HAND POSITION |
| | 3. MAKE HAND SHAPE ACCOMMODATING |

